BRITISH and IRISH Flat Courses

American racing can be described with the same phrase, no matter at which track the racing occurs; "run like hell, turning left." While all North American tracks are left-handed, the layout of European courses varies widely. Furthermore, direction of racing can be left-handed or right-handed depending on the venue.

Left-Handed	Right-handed
Ayr (turf)	Ascot (turf)
Bath (turf)	Beverley (turf)
Carlisle (turf)	Goodwood (turf)
Chelmsford City (turf)	Hamilton Park (turf)
Chester (turf)	Kempton (All-weather)
Doncaster (turf)	Leicester (turf)
Epsom (turf)	Musselburgh (turf)
Haydock (turf)	Newmarket (turf)
Lingfield (turf, all-weather)	Ripon (turf)
Newbury (turf)	Salisbury (turf)
Newcastle (turf)	Sandown Park (turf)
Nottingham (turf)	
Pontefract (turf)	
Redcar (turf)	
Windsor (turf)	
Wolverhampton (all-weath)	
Great Yarmouth (turf)	
York (turf)	

Left-handed	Right-handed
Bellewstown (turf)	Ballinrobe (turf)
Dundalk (all-weather)	Clonmel (turf)
Killarney (turf)	Cork (turf)
Leopardstown (turf)	Curragh (turf)
Listowel (turf)	Down Royal (turf)
Naas (turf)	Fairyhouse (turf)
Navan (turf)	Galway (turf)
Tipperary (turf)	Gowran (turf)
	Roscommon (turf)
	Sligo (turf)

LEFT-HANDED: turns are generally to the left, and finish is from left to right.

RIGHT-HANDED: turns are generally to the right, and finish is from right to left.